



## This Record Certifies that

Played by \_\_\_\_\_ Player \_\_\_\_\_ RPGA # \_\_\_\_\_

**Has Completed**  
**ULP4-07 Chasing Smoke**  
**A Regional Adventure**  
**Set in the Principality of Ulek**



### Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained \_\_\_\_\_
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated



**594 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
(CIRCLE ONE)

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_ Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

Cross out any game effects this character does not gain.

#### Commendation from the Principality of Ulek Royal Army

For valor and bravery in the face of adversity, Karin Whytesmyth commends you to the army. She reports that you have comported yourself well in returning Smoke, the Gem, and Ulaa's sacred texts to her. As a result Krufec Brightsilver notes your behavior and issues a commendation.

#### Commendation from the Mine Rangers

For valor and bravery in the face of adversity, Karin Whytesmyth commends you to the Mine Rangers. She reports that you have comported yourself well in returning Smoke, the Gem, and Ulaa's sacred texts to her. Dimple "Cloak" Beren notes your behavior and issues a commendation.

#### Respect of Gurdvar Gelfbrger

Because you willingly accepted a Quest from Karen, you have earned the Respect of Defender Gurdvar. Gurdvar will arrange access (Frequency: Adventure) to purchase one of the following weapon upgrades: *holy* or *bane* (orc) weapon special ability.

#### Court Martial

Because you refused a direct order from a superior involving a matter of grave urgency from the state, you must spend the next 52 TU in irons and working in the Prince's coal mines. You are ejected from the army and stripped of rank and benefits. You are known as a coward and suffer a -4 on ALL future checks involving interaction with NPCs in the Principality of Ulek.

#### Disdain of Dimple "Cloak" Beren

Because you refused to assist this senior officer when he asked you to do him a personal favor, you may no longer advance in rank in the Mine Rangers. Dimple lets it be known you chose not to support him in a matter of grave importance.

#### Imprisoned!

PCs who take Karin Whytesmyth's ring, and then either make copies of it or steal it, are captured by agents of the Prince, imprisoned for 52 TUs, and ejected from any Ulek meta-organizations they belong to.

#### The Gem of Vigilance Cleanses You!

Because you attacked and slew Smoke when he was appealing for your aid and trying to ally himself with Ulek, the Gem of Vigilance has taken you on a walkabout to council you and bring you back into the light. This costs you an additional 8 TUs.

#### Favor of the Temple of Ulaa (the Gem)

For successfully returning the Gem of Vigilance, you earn the favor of the Temple of Ulaa. In any adventure set in the Principality of Ulek, the PC may have one 1<sup>st</sup> level spell cast for free for them by the Temple of Ulaa. Favors may be pooled among PCs and spent together to raise the level of the spell available by one level per additional Favor (max 5<sup>th</sup> level spell).

#### Favor of the Temple of Ulaa (the books)

For successfully returning the sacred texts of Ulaa to the Congregation of the Hills, you are presented with an opportunity to peruse the books and learn what they have to offer. PCs who spend 2 TUs studying the tomes receive a +2 circumstance bonus on any future Knowledge (religion) checks they make related to the Gems of Ulaa.

#### Smoke Calls You Friend

For helping Smoke cross over from a life of bloodshed and hatred and into a life of service and peace, Smoke calls you friend and has made himself available to you. In any adventure set in the Disputed Territories, you may consult with Smoke and receive a +2 circumstance bonus on any Knowledge (Sheldomar Valley Metaregion), Knowledge (Nature), or Survival checks you need to make. PCs must be able to physically consult with Smoke to receive this bonus. For purposes of consultation, assume Smoke resides in Gryxar. This benefit is only usable for one year from the date on this AR.

#### Gratitude of the Village of Onderill

Jakur and the freed citizens of Onderill hail you as a hero. Jakur, an accomplished minstrel, sings your praises up and down the frontier. You are known as "Liberator" and receive a +2 circumstance bonus on any Gather Information checks or Diplomacy checks you make among the lower classes of the Principality for one year from the date on this AR.

#### Disdain of the Village of Onderill

Jakur and the freed citizens of Onderill view your behavior as suspect. Jakur, an accomplished minstrel, describes in finite detail your lack of concern over the fate of the peasantry and makes it known you are more concerned about chasing booty and making a name as a warrior than in protecting the weak. You are known as "Libertine" and receive a -2 circumstance penalty on any Gather Information checks or Diplomacy checks you make among the lower classes of the Principality for one year from the date on this AR.

#### Favor of the Tallyminders

For cleansing the Church of Ulaa in Onderill, Turvan and Plima are willing to brew the following potions for the PCs to purchase (Frequency: Regional, 9<sup>th</sup> level caster): *oil of magic vestment*, *potion of remove disease*, *potion of aid*, *potion of delay poison*.

**APL 2**

max 450 xp; 450 gp

**APL 4**

max 675 xp; 650 gp

**APL 6**

max 900 xp; 900 gp

**APL 8**

max 1,125 xp; 1,300 gp

**APL 10**

max 1,350 xp; 2,300 gp

**APL 12**

max 1,575 xp; 3,300 gp

### ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ Elixir of Swimming (Adventure, DMG)
- ❖ Elixir of Vision (Adventure, DMG)
- ❖ Oil of Greater Magic Weapon +2 (Adventure, DMG)
- ❖ Ring of Feather Falling (Adventure, DMG)
- ❖ Wand of Cure Light Wounds (1<sup>st</sup> level caster, Adventure, DMG)

APL 4 (APL 2 Items plus):

- ❖ Elixir of Truth (Adventure, DMG)
- ❖ Goggles of Minute Seeing (Adventure, DMG)
- ❖ Quaal's Feather Token - Fan (Adventure, DMG)
- ❖ Quaal's Feather Token - Whip (Adventure, DMG)

APL 6 (APL 2, 4 Items plus):

- ❖ Dust of Illusion (Adventure, DMG)

APL 8 (APL 2, 4, 6 Items plus):

- ❖ Boots of Elvenkind (Adventure, DMG)
- ❖ Pearl of Power - 1<sup>st</sup> level (Adventure, DMG)
- ❖ Wand of Cure Moderate Wounds (3<sup>rd</sup> level caster, Adventure, DMG)
- ❖ Wand of Invisibility (3<sup>rd</sup> level caster, Adventure, DMG)

APL 10 (APL 2, 4, 6, 8 Items plus):

- ❖ +2 Chainmail (Adventure, DMG)
- ❖ Amulet of Natural Armor +2 (Adventure, DMG)
- ❖ Cape of the Mountebank (Adventure, DMG)
- ❖ Cloak of Elvenkind (Adventure, DMG)
- ❖ Cloak of Resistance +3 (Adventure, DMG)
- ❖ Dust of Appearance (Adventure, DMG)
- ❖ Pearl of Power - 2<sup>nd</sup> level (Adventure, DMG)

APL 12 (APL 2, 4, 6, 8, 10 Items plus):

- ❖ +1 Adamantine Greataxe (Adventure, DMG)
- ❖ +1 Keen Falchion (Adventure, DMG)
- ❖ +1 Keen Longsword (Adventure, DMG)
- ❖ Elemental Gem - Earth (Adventure, DMG)
- ❖ Eyes of the Eagle (Adventure, DMG)
- ❖ Heward's Handy Haversack (Adventure, DMG)
- ❖ Minor Cloak of Displacement (Adventure, DMG)
- ❖ Minor Ring of Energy Resistance - Cold (Adventure, DMG)
- ❖ Ring of Protection +2 (Adventure, DMG)
- ❖ Wand of Cure Serious Wounds (5<sup>th</sup> level caster, Adventure, DMG)
- ❖ Wand of Lightning Bolt (6<sup>th</sup> level caster, Adventure, DMG)

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

### Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

### Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 OF 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL